

|-BIOoD LiCe-| VeRiSiOn XVII
by Jian
SETUP TEXT

Welcome to |-BIOoD LiCe version XVII-| for mIRC ver 3.72 and higher. First let me suggest, If you're a "newbie" to IRC - Internet Relay Chat - You may wish to thoroughly familiarize yourself with mIRC ver 3.72 before attempting to run these "ini" files with your client! Missuse of |-BIOoD LiCe-| will most certainly get you banned from a channel!

Although |-BIOoD LiCe-| has a "warmode" and some fairly aggressive features, running it will NOT make you the biggest catfish on IRC! It will help you to survive, and decrease the likelihood of your becoming victimized by some of the roving bandits out there, that live to take over channels. At any rate, It will allow you to get a lunch while someone else gets dinner! :-)

Let me Now give credit where credit is due. First let me Thank Bobby95 who allowed me to adapt some of the floods and flood protects from his "KiLLeR" ini. After looking at them I tweaked them and added a nick change but the basic idea for the floods came from Bobby95. The KaMaKaZi flood is my innovation which basically combines the Tsunami with the CTCP/DCC floods. It can be surprisingly effective. However just as it's name implies, using the KaMaKaZi will most probably flood YOU off as well as your intended victim. I also made some rather interesting modifications that make the floods faster and more effective.

THEORY:

The theory behind |-BIOoD LiCe version XVII-| is you can be on more channels, participate and take an active roll in protecting the channels you're on... with less screen clutter and less having to switch between clients to accomplish something... Yes |-BIOoD LiCe version XVII-| could be described as a "SpyBot" with teeth! A word on bots - NO MIRC CLONE IS TRULY A BOT!!! You are running multiple instances of an mIRC client. Using the "Remote" features you can imitate a "bot," but you're not running a true bot. YOU MUST KNOW HOW TO RUN MULTIPLE INSTANCES OF MIRC!!!! If you do not, take this time to READ AND REREAD THE FAQ!!! Most questions are covered in the FAQ and indeed everything involved in Creating |-BIOoD LiCe version XVII-| WAS LEARNED FROM THE FAQ!!! I am not inclined to answer questions that are already answered in the FAQ. Krejt and Mook went to a lot of trouble to write the FAQ, the least you could do is read it! If you didn't get a copy, go to #mirc and someone there will DCC it to you. Keep it near your computer at all times!

BENEFITS:

Some of the benefits of using |-BIOoD LiCe version XVII-| is that it keeps the channel clean and reduces the liklihood of the channel becoming "desynched" from the application of too many "bans." Unless a person has been "shitlisted," |-BIOoD LiCe version XVII-| allows you to temporarily ban people from your channels. After a brief period of time, |-BIOoD LiCe version XVII-| will remove the bans hence keeping your channel clean...

|-BIOoD LiCe version XVII-| Also has a censorship feature. You can automatically kick/ban a person for using certain words, shitlist them for using other words and shitlist and kill them for using yet another word. |-BIOoD LiCe VeRslOn XVII-| has a host of other features which I'm sure you'll have fun discovering. Here are some of them enumerated:

1. Allows ease in monitoring multiple channels in one window.
2. Allows ease of communicating with multiple channels from the window you're monitoring.
3. Provides for an extremely reactive protection mode. (Any user at level 10 or above is protected not only against kicking but deopping as well, the deopper is immediately kicked, banned and the deoped person will be reoped.)
4. Complete remote control of all multiple instances of mIRC.
5. 81 different Vassago kicks from a ctcp command line.
6. 64 different Vassago kicks from an alias.
7. On version sends a [-BIOoD LiCe VeRsIoN XVII-] along with the standard mIRC ver 3.72... Causes the bad guys to pause a bit before messing with you.
8. Enhanced DCC functions and easy access to timers...
9. Many other features too numerous to mention.

SETUP INSTRUCTIONS

Step1:

Create a director under your mirc dirctory called bldlic17 and unzip all your files into this directory. Decide on your permanent nickname... It should be something that is NOT common... ie. Don't pick a nick like "Hacker." There are far too many "Hackers" on the net. You need a variation of that nick. _Hacker, Hacker_ or Hacker^ are acceptable variations...

Step2:

Decide on the channel that you're going to use monitor the channels your other mIRC clients are in. For me the channel is #JIAN. Remember the mode setting for this channel cannot be +n or +m. I use a mode setting of +sti. +s = secret, +t = Only the op can change the topic and +i = invite only. The reason you CANNOT set the mode to +n or +m is that your other bots/clones will be sending to that channel... +n = no outside messages to the channel and +m = moderated which means only ops or people with a +v rating can speak in the channel.

Step3

Create multiple mIRC clients. This is done by copying your mIRC.exe as mIRC1.exe, mIRC2.exe, mIRC3.exe etc. This is explained in section 6-13 of the FAQ for mIRC. Get it and READ IT NOW!!! Under "File" in Program Manager select "New," then select item and enter the name of the client. This should be MIRC1. This is your "master" client. All other clients will report to this client. Your command line should be for example:

```
C:\network\mirc\mirc1.exe master.ini
```

The next one should be similar:

```
C:\network\mirc\mirc2.exe clone1.ini
```

And so on... Specifying which "ini" file to use on the command line assures that each mirc will be set up correctly.

Step4

Now fire up your mirc's and let's customize them to fit your specific situation. In Mirc1 (Your MASTER client) you should go into "Misc" select extras and TURN OFF beep on notice in the upper right corner. This is done by making sure the box in front of notice is blank. The reason for this is that Your (Master Client) will be very busy receiving notices... it will beep you to death if you don't deselect beep on notice. Next you should add yourself as a level 150 user. This can be done by typeing: /guser 150 yournick 3. Next click on commands. You will see all the commands you have added to this section. MAKE SURE LISTENING IS CHECKED!!! Now click on events. You will see all the events that have been added... Again make sure listening is checked. **The easiest way to edit your ini files is to use Windows Write and do a search and Replace of the following for each ini file:**

MASTERNICK - Replace with YOUR nick.

#MASTERCHANNEL - Replace with the name of the Channel ALL your bots will report to.

CLONE1NICK - The nick of your first clone

CLONE2NICK - The nick of your second clone

CLONE3NICK - The nick of your third clone

MASTERWARNICK - The nick you will change to when performing an attack.

CLONE1WARNICK - The nick clone 1 will change to when performing an attack

CLONE2WARNICK - The nick clone 2 will change to when performing an attack

CLONE3WARNICK - The nick clone 3 will change to when performing an attack

REMEMBER YOU MUST DO THIS FOR ALL FOUR INI FILES!!!!

USE THE FIND AND REPLACE FEATURE OF WINDOWS WRITE

******DO NOT CONVERT THE FILES FROM TEXT FILES!!!******

MIRC v. 3.8 Now uses a much more flexible ini format After you've edited ALL your ini's Place them in the same directory as your mIRC.exe files and Run **Convert.exe This program will automatically convert your ini files for use with mIRC version 3.8!!! Use it!!! ALL INI FILES SHOULD/MUST BE IN THE SAME DIRECTORY AS YOUR MIRC EXECUTABLE PROGRAM FILES!!!**

If you've done this correctly... You're all set to go! Now make sure you add yourself and all your clones to each of your clones and your master user lists. The level of each of your clones should be 100 YOUR level should be 150.

The level of a "shitlisted" user is 1. The default level in each of your clones and your master **MUST BE SET TO 2.** Now edit your popups and your remote commands for EACH ini file so that mIRC will know where to look for the "kicks.txt" and the "mkicks.txt."

OPERATION:

[-BIOoD LiCe VeRsl0N XVII-] has a rather effective flood protect routine... You will notice that your timers will be continually stopping, starting, adding and removing users. On occasion You will be ignoring users. This is because they meet the criteria for flooding. This is normal and as it should be. Send your bots/clones to the channels you wish to monitor and set in your master channel and observe all that goes on in their respective channels.

You may turn them off individually or collectively from the spybot control panel in your master clone. Add your friends at level 10 and away you go! :-)

COMMANDS:

To talk in a channel you "message" your bot and designate that channel. One of my bots is TaLoNeD. To have him speak in #mirc I would type the following:

/msg Taloned #mirc Hello to one and all!

In point of fact I've created an alias to do that so all I have to type is:

/mtal #mirc Hello to one and all!

This will cause everyone on #mirc to see TaLoNeD say, Hello to one and all! Suppose Krejt messages TaLoNeD and I wish to have TaLoNeD message him back. The formula is the same. I would type:

/msg Taloned Krejt What do you need? Or once again /mtal Krejt What do you need?

either of those lines would cause Krejt to receive the private message from TaLoNeD: "What do you need?" **The same formula is true for ALL my bots!**

Suppose I wanted to have GyreHawk kick somebody in a channel **he had ops on?** The command for that would be **/ctcp GyreHawk Kick Nick #Channel** If I wanted GyreHawk to kick ButtHead off #Politics, **AND IF GYREHAWK had ops on #Politics** I would type:

/ctcp Gyrehawk kick ButtHead #Politics

IF YOU HAVE CORRECTLY EDITED YOUR REMOTE COMMANDS SECTION AND FOUND THE KICK COMMAND AND CORRECTLY DESIGNATED THE PATH AND DIRECTORY TO THE FILE MKICKS.TXT Your bot will correctly perform a random kick on the designated person.

FLOODS:

There are basically 3 types of Floods! The things that makes them effective is the fact that all your bots will switch to their "WarNick's" and flood the victim simultaneously. For this attack to REALLY be effective, all bots should be on the same server! That way the floods will arrive almost at the same time!

The first flood is a standard CTCP/DCC flood. To execute it type:

/mdk Nick

The second is a Tsunami Flood. To execute it type:

/tsu Nick

The third is the dreaded KaMaKaZi Flood (**Warning!!! This Flood will Flood YOU off as well as your victim**) If this doesn't get him... start looking for a split server to nick collide him. To execute the KaMaKaZi type:

/kazi Nick

To shitlist a person you can simply type:

/shit Nick

To unshitlist a person you can type:

/unshit Nick

Either of these commands will add a user at level 1 or remove a user from level 1.

REMEMBER THE DEFAULT LEVEL FOR ALL YOUR BOTS AND YOUR MASTER MUST BE SET TO 2!!! IF IT'S SET TO 1 EVERYBODY THAT JOINS YOUR CHANNEL WILL BE AUTOMATICALLY SHITLISTED!!! NOT A GOOD PLAN!!!

TROUBLE SHOOTING & FREQUENTLY ASKED QUESTIONS!

1. It doesn't work!!!

The only reason |-BIOoD LiCe vErSiOn XVII-| wont work is because you have skipped or omitted something in the setup!!!! Check to make sure you edited the ini files in accordance with my instructions!

2. I get a "NO SUCH CHANNEL/NICK" message!

Again you've taken shortcuts... I strongly recommend using this program (Windows Write) to search for and replace each of the things I told you to replace in STEP 4! REMEMBER YOU MUST DO THIS FOR EACH INI FILE - Master.ini, Clone1.ini, Clone2.ini and Clone3.ini

3. I can't get my Clones to report back to my MASTER CHANNEL

Check the modes on your channel! Make certain the +mn are NOT set!!! If they are Type /mode #channel -mn. Where #channel is the name of your master channel. Next go into SpyBot Control and make sure "STATUS REPORTING" is on for each Clone you want to report back to your master channel!

4. My Random Vassago P-Kicks don't work properly!!!

This is a problem which I've corrected since my first release of this set of ini files. If you're reading this as a part of the |-BIOoD LiCe-| zip you downloaded... Don't worry! I've already corrected the problem for this release. If however, I've sent you This "setup.wri" file... Here's the fix. Go into the "Pop-ups" for EACH ini and edit the lines calling for the kick and take out the: "/kick # \$\$1" The line should simply read: /\$read c:\path\directory\kicks.txt. The /kick # \$\$1 was causing the kick to occur before reading the kicks file. Sorry!!! You were expecting bug free? Also edit the alias in EACH ini so that the /sk /kick # \$\$1 \$read... is the same as in your popups! The New alias should be /sk /\$read c:\path\directory\kicks.txt where the path and directory fit YOUR system.

5. What's the difference between the "Mkicks.txt and the kicks.txt???

The "mkicks.txt" is used when doing a /ctcp clonenick kick nick #channel. This is quite useful for kicking a Butt head from a channel one of your clones has ops in, after observing some foolishness from YOUR master channel! I have written an alias for each of my clones to do that from my master client! This is what I use. for GyreHawk:

```
/kgyre /ctcp Gyrehawk kick *1
```

This works in the following fashion. Say I wanted to kick Butthead from #adultpics. I'd type /kgyre Butthead #adultpics.

(Note: In the early releases of |-BIOoD LiCe-| this didn't work correctly. If you're reading this as part of the complete zip file you've just downloaded - Don't worry... your fine. If however, I've sent this to you... you'll need to get the new mkicks.txt from me or one of my clones/bots (TaLoNeD preferably) And you'll need to edit the command sections of EACH of your clones! Look for the command that starts 100:kick:/kick \$chan \$nick

and edit that to read: 100:kick:\$read c:\path\directory\mkicks.txt)

6. *Everyone that joins my channel get's shitlisted!!!*

Make sure the default level - set in the remotes section - is NOT "1" it must be set to "2". Next go through each of your clone.ini's and look for commands and events that begin with 1: and make sure they have a "+" in front of the 1.

I hope you enjoy using [-BIOoD LiCe VeRsl0N XVII-] My clones should you see them are: TaLoNeD, GyreHawk and FaLcoLn. See you around! :-)

Jian (#AJF IRChat)
btmoore@iquest.net